



**FIVB BEACH VOLLEYBALL WORLD TOUR
INTERNATIONAL SCORE SHEET'S
INSTRUCTIONS 2002
RALLY POINT SCORING (RPS3)**



31/03/02 Edition

1. BEFORE THE MATCH

a) On the upper part of the first page of the scoresheet

- 1.1 Name of the competition
- 1.2 Match number (from the daily schedule):
- 1.3 Site (city)
- 1.4 Beach (name of beach)
- 1.5 Court (number 1 or 2, etc or C for central)
- 1.6 Date (day / month / year , dd/mm/yy)
- 1.7 Division: men or women (put an x in the box)
- 1.8 Indicate main draw or qualification (put an x in the box)
- 1.9 Round to be played (indicate as follows with an x in the box):
Single Elimination, Double Elimination Winner bracket or pool play: **Elim**
Double Elimination Loser's bracket or play-off: **Classif**
Semi-final round: **Semi-F**
Final round including all medal matches: **Finals**
- 1.10 Teams (write in the same order as the daily schedule of matches); leave the circles A, B, they should be filled in after the coin toss.
- 1.11 Country (use 3 letter country initials using upper case letters only eg: SUI)

b) In the TEAMS section on the centre left hand side of the second page of the scoresheet

- 1.12 Country (use three letter country code, inserted between TEAMS and the circles)
- 1.13 Players names (put in the same order as the daily schedule of matches); leave the circles for A, B blank. All names of players / officials should be in lower case except the first letter of the family name and initials. Eg: Smith, J.
- 1.14 Player's numbers: (number of the players from each team)

c) In the OFFICIALS section on the lower left hand side of the second page of the scoresheet (*Family Name, Initials*)

- 1.15 1st referee (name, country)
- 1.16 2nd referee (name, country)
- 1.17 Scorer (name, country)
- 1.18 Linejudges (family names and initials, corresponding to their positions counter clockwise from the 1st referee)

d) In the bottom section on the lower left hand side of the second page of the scoresheet

- 1.19 Country: next to TEAM (use three letter country code)

2. AFTER THE COIN TOSS

Before starting the match, the Scorer must obtain the following information:

- 2.1 Immediately after the coin toss:
 - a) Signature of the captains (in CAPTAINS PRE-GAME SIGNATURE box on page two of the scoresheet) after verifying points 1.13 and 1.14 (ie: checking that the players uniforms #1 and #2 correspond to the correctly spelt players name).
 - b) Indicating the captain with a circle around their player number in the TEAMS box.
 - c) Record the team A or B (see 2.4) that won the Coin Toss for Set 1 in the REMARKS section
- 2.2 From the 1st referee
 - a) The team that serves first
 - b) The side of the playing court where each team begins
- 2.3 From the 1st referee or 2nd referee the Scorer must obtain the respective teams serving order. An asterisk * should be inserted into the TEAMS box next to the number of the respective teams first server. This serving order only applies to the first set.
- 2.4 The Scorer records in six (three for each team, Top section of page one and TEAMS and RESULT section of page two) circles corresponding to the sides of the playing court in which each team begins the first set, either A or B (team A is on the left of the Scorer and B to the right of the Scorer) and is always recorded in upper case ie: A, B. No alteration is made to the A or B adjacent to the circles.
- 2.5 The Scorer then for the appropriate set records A and B under TEAM in the SERVICE ORDER section. In set one and set three this information is obtained by the officials directly after the coin toss. In set two this information is obtained from the officials after consulting the teams and may not be the opposite of set one.
- 2.6 The A and B allocated (Left and Right side at start of Set 1) to each team remain with the respective team for set 2 and 3 even though they might not start on these respective left and right sides from the Scorer.
- 2.7 The Scorer records the service order recording firstly the serving teams, first server in line marked I: e.g. Team a player 2, then on line III mark the other player from the team serving first. E.g.: player 1.
Put in boxes II and IV the other teams (receiving first) service order.
- 2.8 In the TEAM POINTS: (in the centre section of each set) record the country code of the respective teams and if necessary the teams colour eg: AUS – Green (above and below the dividing line).

3. DURING THE MATCH

- 3.1 In the top section of each set, in START TIME: record the actual starting time of the first serve in hours and minutes (24 hours' clock, 00:00). This is the actual time that the referee whistles for the first service of that particular set.
- 3.2 The scorer checks the ORDER OF SERVICE according to the order in which the players were recorded opposite the roman numerals I to IV printed on the left side of the SERVICE ORDER section for each set 1-3.
- 3.3 The scorer records the services of each player and controls the result of each service following the order of the boxes numbered 1 to 20. The scorer works through the boxes corresponding to the service order I 1 box II 1 box etc. The scorer then proceeds as follows:
- The first service (I) is indicated by crossing or ticking off the number of the box marked 1 in the column of the serving player. Once the team has lost the service, they record in the box the total number of points scored by the serving team to that point in the game.
 - The scorer then passes to the other team section of the SERVICE ORDER (II) and crosses off or ticks the number of the box marked 1 in the column of the serving player.
 - In the middle of the score sheet there is a TEAM POINTS row for each team. This is numbered from 1 to 35. This is the row to record from left to right the score of the corresponding team by crossing through the number of points scored. When the team loses service, the last number marked in the TEAM POINTS row is recorded under the box whose crossed off number corresponds to the player who had the service.
- 3.4 During the set recording will continue this way until the following things may occur:
- The Scorer continues in this way (SERVICE ORDERS I, II, III, IV) successively until the end of the set, which has its END TIME recorded in the END TIME section (right side of each set). This is the exact time at which the set finished.
 - If there is a tie 20:20, the set continues until a 2 point lead is achieved (22: 20 etc).
 - The numbers not crossed off in the TEAM POINTS row of each team are cancelled.
 - In the SERVICE ORDER box of each team the score for each team's last server is circled even if they have not yet commenced serving. If the receiving team won the set, the last point is noted in the SERVICE ORDER box of the player who would have served, but without crossing or ticking the boxes number.
 - The score in the SERVICE ORDER box should be the same as the TEAM POINTS row at the completion of each set.
- 3.5 The Scorer must record in the COURT SWITCH SCORE box the score for team A on the left and the score for team B on the right. The addition of these two scores should add up to multiples of 7 (i.e,7,14....), Any unused boxes should be crossed off at the end of each set. Should an error occur which is greater than a multiple of 7 (or 5 in a 3rd set) it is still recorded as it actually occurred.
- 3.6 The Scorer must record any Technical Timeouts in the COURT SWITCH SCORE box with the score for team A on the left and the score for team B on the right. Technical Timeouts occur only during Sets 1 and 2 when the addition of the two team's scores reaches 21 points. The COURT SWITCH SCORE box for this circumstance is specially indicated.
- 3.7 The Scorer continues in this way successively until the end of the set. At this moment , they write down the time in the END TIME box on the right hand side of each SERVICE ORDER section.
- 3.8 **Third and deciding set:**
- After the coin toss the scorer writes down:
- In the SERVICE ORDER section the A and B assigned to each team (instruction 2.6).
 - The team A or B (see 2.4) that won the Coin Toss for set 3 in the REMARKS section
- The scorer then follows the same procedure established for sets 1 and 2 noting that:
- The change of courts occurs after multiples of 5 points
 - If there is a tie 14:14, the set continues until a team obtains a two point lead over the other.

- 3.9 **Time-outs:**
Below the SERVICE ORDER, TEAM and PLAYER section are the boxes for recording time-outs:
- a.) When a team calls its time-out, the Scorer records, in the appropriate box, the points scored by both teams up to that moment.
 - b.) The first score (ie: on the left) is always the number of points scored (at the time of the timeout) by the team that requesting the time-out. (ie: on the left side, the other team on the right).
 - c.) A Technical Timeout is recorded as per scoresheet instruction 3.6
- 3.10 **Misconduct Sanctions:**
- a.) All sanctions must be recorded in the MISCONDUCT SANCTIONS boxes within each respective set.
 - b.) The first score (ie: on the left) is always the number of points scored (at the time of the sanction, not the score after the sanction) by the team member that is penalised. (Same as 3.9 b.)
 - c.) The score should be recorded on the appropriate line corresponding to the player to be penalised as sanctions are applied individually.
 - d.) Points scored due to a sanction for misconduct of the opponent must be circled in the TEAM POINTS row.
- 3.11 **Delay Sanctions:**
- a.) All delay sanctions must be recorded in the DELAY SANCTIONS boxes within each respective set.
 - b.) The first score is always the number of points scored at the moment of the team being penalised, not the score after the sanction. (ie: on the left side, the other team on the right)
 - c.) The delay penalty entails the loss of a rally. The scorer records this by following the normal procedure by circling it in the TEAM POINTS row (as per 3.10.d), after having completed the appropriate boxes as in a) and b) above.

4. AFTER THE MATCH

- 4.1 In the column entitled DURATION (min) , they put the time that each set lasted in total minutes. A set starts from the referees whistle for the first service of each set and ends with the referees whistle for the last point of each set. It is obtained by subtracting the START TIME from the END TIME for each set.
- 4.2 Total DURATION of a match starts from the referees whistle for the first service of the match and ends with the referees whistle for the last point of the final set. This is recorded in the bottom box of the DURATION column (TOTAL row).
- 4.3 If there is any information which affects the duration (eg: weather delay) in the RESULTS section, the DURATION must have an * next to it, both in the applicable set(s) and the TOTAL rows).
- 4.4 In the column marked POINTS of each team, they write in the box corresponding to each set, the points scored by the respective teams, and in the box corresponding to the TOTAL row, they record the sum of the points scored in all the sets played.
- 4.5 In the column marked W / L, they record the letter W in the box corresponding to each set on the side of the team that won the set. They then record the sum of the sets won by each team in the box corresponding to the TOTAL row. Recording of an L on the side of the team that lost the set is not required.
- 4.6 In the column marked TIMEOUTS, they record, in the box corresponding to each set, the number of timeouts granted to the respective team. In the TOTAL row they record the sum of the timeouts granted to each team during all the sets played.
- 4.7 For DURATION, POINTS, W/L (total only) or TIMEOUTS a numeric number must be entered, not -.
- 4.8 On the last line WINNING TEAM, they record
 - a.) the name of the winning team
 - b.) its country code in the brackets
 - c.) the set score 2:0 or 2:1
 - d.) the scores from the perspective of the winning team, ie: the scores on the left side should be that in each set of the winning team of the match
- 4.9 The scorer records (or allows with the permission of the first referee the recording of) any protest presented under the Protest Protocol regulations. The team captain will dictate or write the protest in the REMARKS SECTION of the score sheet. (Refer 5 Remarks Section)
- 4.10 Finally, in the respective square, the signatures of approval are recorded in the following order:
 - a.) The two captains (CAPTAINS POST MATCH SIGNATURE box)
 - b.) The scorer
 - c.) The second referee
 - d.) The first referee
- 4.11 If for any reason the scoresheet is unsigned after 20 minutes, the referee or Supervisor may sign pp on the player (s) behalf but this must be noted in the REMARKS SECTION.

5. REMARKS SECTION

- 5.1 Before, during or after a match the Scorer may be required to record details in the REMARKS SECTION on the second page of the scoresheet.
- 5.2 The REMARKS SECTION should clearly indicate the nature of the recorded remark.
- 5.3 In the lines provided in the REMARKS SECTION sufficient details should be recorded relating to the remarks (e.g.: Set, Score, Team, Player Number, Time etc.)
- 5.4 As appropriate the REMARKS SECTION must be signed by a referee, etc.
- 5.5 In the REMARKS SECTION the scorer must record the winner of Set 1 and Set 3 Coin Toss (2.1. c) and 3.8.b)).
- 5.6 In the case of a protest protocol the following actions may be requested by the match officials
 - a.) If the Referee Delegate initially rejects the Protest due to its validity the words NOT INITIATED should be recorded in the remarks section.
 - b.) If the Protest Protocol is enacted and subsequently is rejected the words REJECTED should be recorded in the remarks section.
 - c.) If the Protest Protocol is enacted and subsequently is successful the words ACCEPTED should be recorded in the remarks section.
 - d.) If the Protest Protocol is not able to be undertaken (after the relevant FIVB official was requested to enter the field of play) the words PENDING shall be recorded in the remarks section.

6. SPECIAL CIRCUMSTANCES

- 6.1 In the case of forfeit, defaults, and incomplete teams the scoresheet is completed with all information necessary to complete the match result. This involves as a minimum
 - a.) recording the Before the match instructions (1.1 – 1.19)
 - b.) crossing of the required points in each set in the TEAM POINTS row and
 - c.) completing the RESULTS section of the scoresheet.
- 6.2 In the case of the POINTS row or SERVICE ORDER boxes being fully used up a second scoresheet may be used with all appropriate service order details transposed onto the second scoresheet. The use of this scoresheet must be noted in the REMARKS SECTION and the referee(s) must authorise its validity after the match. Alternatively it is possible to mark on the TEAM POINTS row crossing off the score (TEAM POINTS) in the opposite diagonal direction to that previous used. Again this must be noted in the REMARKS SECTION.
- 6.3 Only in the case of Misconduct or Delay penalty sanctions are any POINTS scored circled.
- 6.4 Both MISCONDUCT and DELAY SANCTIONS are not cumulative in nature and therefore are not transferred from one individual set to another.
- 6.5 In some circumstances a nominal service order may be applied by the 1st referee